# General Education

**Foundations: (12 Credits)**
- Oral Communication (3 Credits)
- Written Communication (3 Credits)
- ENGL 1200 College Composition
- Quantitative Reasoning (3 Credits)
- Technological Literacy (3 Credits)

**Discoveries: (Credits 27)**
- Art/Humanities (9 Credits)
- Social Sciences (9 Credits)
- Natural Sciences & Technology (9 Credits)

**Wellness & Personal Health: (3 Credits)**

**Competencies:**
- Quantitative Applications
- Applied Methodologies
- Intercultural Fluency
- Ethical Reasoning
- Information Literacy
- Writing Intensive

**Keystone Experience**
- ART 4901 Animation Production Capstone

---

# Program Requirements

**Required Major Courses: (45 Credits)**
- ART 1100 Two-Dimensional Design
- ART 1200 Three-Dimensional Design
- ART 1106 Drawing I
- ART 1206 Drawing II
- ART 1300 Digital Foundations
- ART 2001 3D Animation Principles
- ART 2101 2D Animation Principles
- Media Arts Cognate (ART 2005 Intro to Photography or ART 2105 Intro to Digital Filmmaking)
- 2D Studio Art Elective (ART 2012 Printmaking I or ART 2011 Painting I)
- 3D Studio Art Elective (ART 2010 Intro to Jewelry and Metals or ART 2004 Ceramics I or ART 2013 Sculpture I or ART 2014 Wood Furniture 1)
- Studio Arts Cognate (ART 4106 Human Anatomy Drawing or ART 3611 Space and Perspective or ART 3511 Digital Drawing and Painting or ART 3309 Graphic Novel or ART 3111 Interpreting the Figure or ART 3113 Sculpture Figure Modeling)
- ARTH 1200 Landmarks of World Art or ARTH 1302 Global Art History II
- ARTH 3540 History of Film
- Any 3000-Level or higher Art History
- Any 3000-Level or higher Art History

**Major Electives: (15 Credits)**
- 9-15 credits of Art Electives need to be 3000-level or higher
- Any ART, ARED, or ARTH course

**Required Concentration Courses: (6 Credits)**
- ART 4001 Animation Portfolio Preparation
- ART 4901 Animation Production Capstone

**Concentration Electives: (15 Credits)**
- Choose Three: 3000-Level Animation Elective (ART 3001 3D Modeling and Rigging or ART 3101 3D Dynamics and Simulations or ART 3201 Animated Performance or ART 3301 Animation Pipeline or ART 3401 Storyboarding & Character Design or ART 3501 Stop Motion and Experimental Animation or ART 3601 2D Digital Animation or ART 3701 Action Analysis)
- Choose Two: 4000-Level Animation Elective (ART 4201 Digital Visual Effects or ART 4005 Digital Visual Audio for Moving Image or ART 4301 2D Animation Special Topics or ART 4401 3D Animation Special Topics or ART 5215 Internship)

**Free Electives: (3 Credits)**
# Suggested Four Year Course Sequence

## Year 1

### Fall Semester
- ART 1100 - 2-D Design
- ART 1106 - Drawing I
- ART 1200 - 3D Design
- ARTH 1302 - Global Art History II
- COMJ 1010 - Public Speaking

### Spring Semester
- ART 2101 - 2D Animation Principles
- ART 2001 - 3D Animation Principles OR
  
  ~Or~ ART 2101 - 2D Animation Principles
- ART 1300 - Digital Foundations
- ART 1206 - Drawing 2
- MATH 1010 - Quantitative Reasoning
- ENGL 1200 - College Composition

## Year 2

### Fall Semester
- ART 2001 - 3D Animation Principles OR
  
  ~Or~ ART 2101 - 2D Animation Principles
- ART 3000-level Animation Elective
- ART 2012 - Printmaking 1
  
  ~Or~ ART 2011 Painting 1
- ARTH 3000+
- Discoveries: Social Sciences

### Spring Semester
- ART 3000-Level Animation Elective
- Media Arts Cognate
- Wellness & Personal Health Class
- Discoveries: Natural Science & Tech

## Year 3

### Fall Semester
- ART 3000-level Animation Elective
- Studio Arts Cognate
- ART Elective
- Discoveries: Art/Humanities
- Discoveries: Social Sciences

### Spring Semester
- ARTH 3540 Cinema History
- ART 4000-level Animation Elective
- ART Elective
- Discoveries: Social Sciences
- Discoveries: Natural Science & Tech

## Year 4

### Fall Semester
- ART 4000-Level Animation Elective
- ART 4001 Animation Portfolio Presentation
- ART Elective
- ARTH 3000+
- Discoveries: Art/Humanities

### Spring Semester
- ART 4901 Animation Production Capstone
- ART Elective
- ART Elective
- Discoveries: Art/Humanities
- Discoveries: Natural Science & Tech